

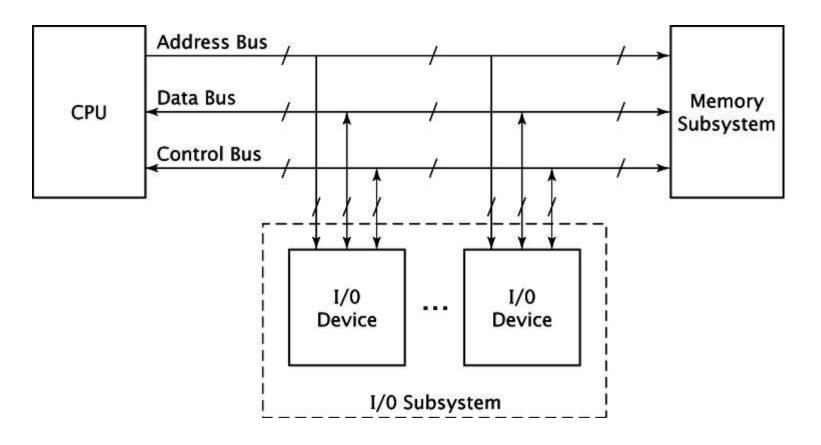
Introduction to Computer Organization



Chapter Outline

- System Organization
- CPU Organization
- Memory Organization and Interfacing
- I/O Organization and Interfacing
- Relatively Simple Computer
- 8085-based Computer







System Components

- CPU/Microprocessor
- Memory Subsystem
- I/O Subsystem



System Buses

- Address Bus
- Data Bus
- Control Bus

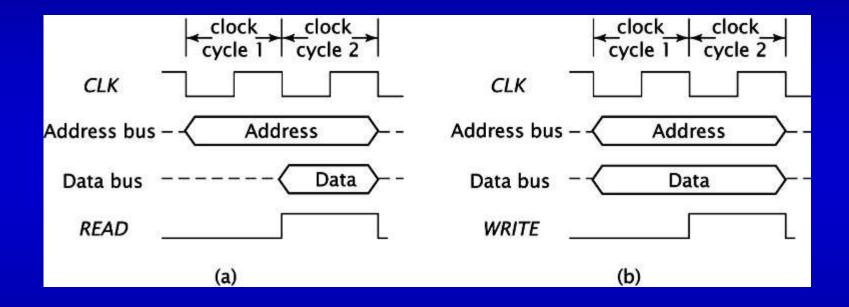


Instruction Cycle

- Fetch
- Decode
- Execute



Instruction Fetch



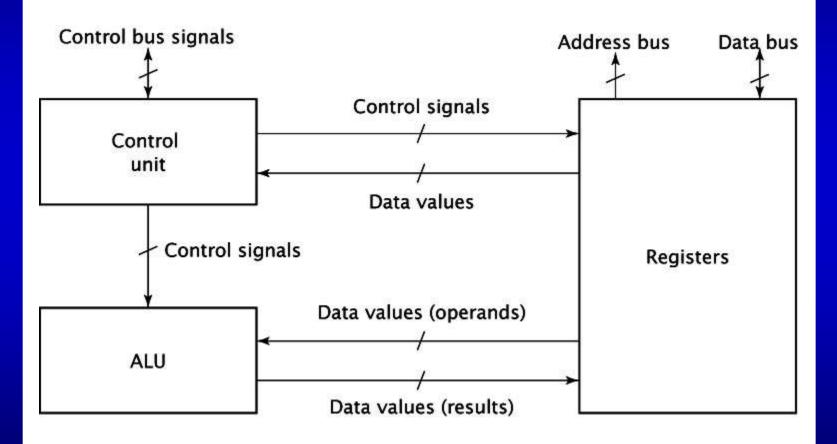


Types of I/O Organization

- Isolated I/O
- Memory-mapped I/O



CPU Organization

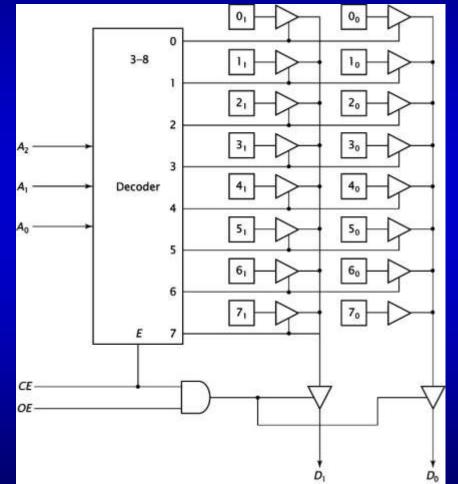




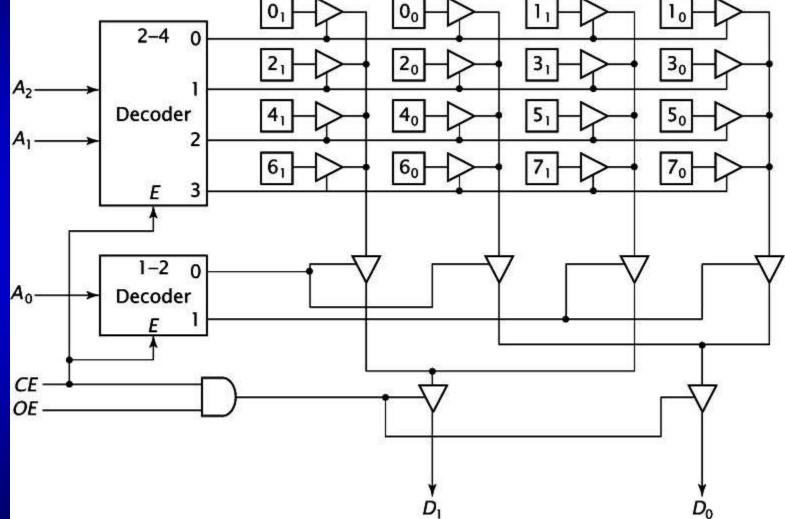
Types of Memory

- Static RAM
- Dynamic RAM
- ROM
- PROM
- EPROM
- EEPROM

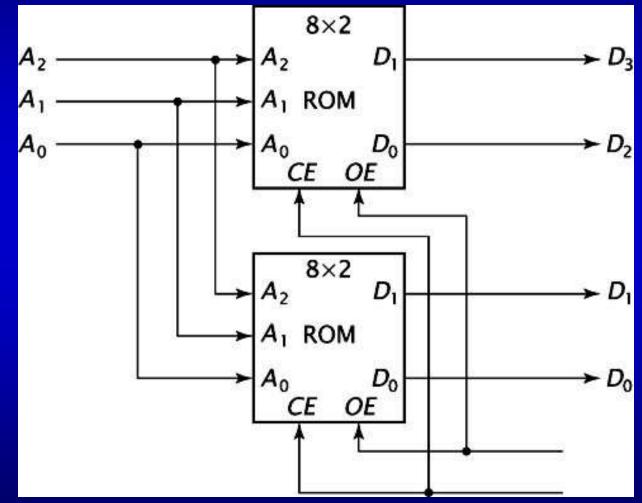
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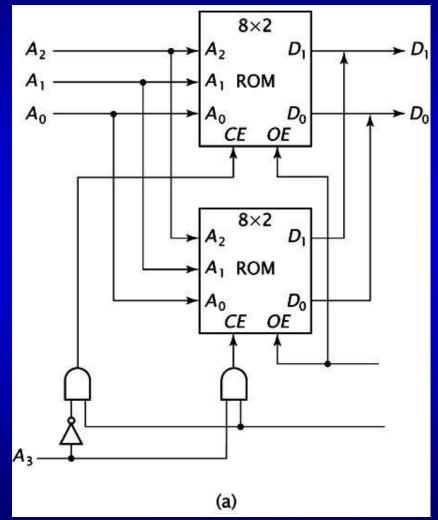
KGR Memory Chip Organization -Two Dimensional



KG REDDY mbining Memory Chips to Increase Word Size

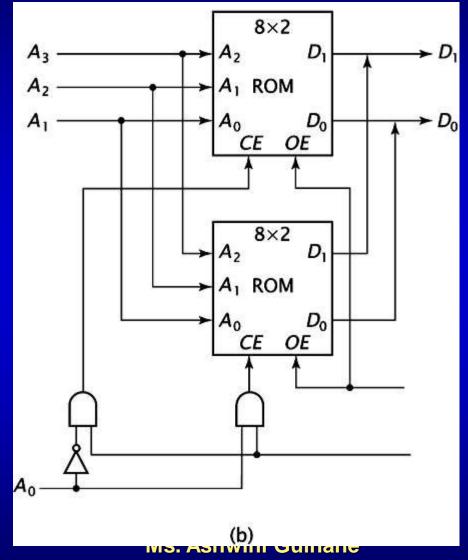


KGROCOMBINING Memory Chips to Increase Address Space



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& Technology





von Neumann Architecture

- Instructions and data mixed
- Used in modern computers



Harvard Architecture

- Instructions and data separate
- Used in low-level cache memory design



Most significant byte first

Memory Address	Data (in hex)
100	01
101	02
102	03
103	04

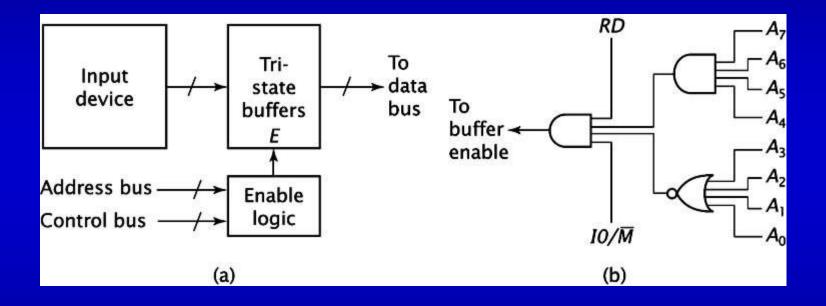


Little Endian Data Organization • Least significant byte first

Memory Address	Data (in hex)
100	04
101	03
102	02
103	01

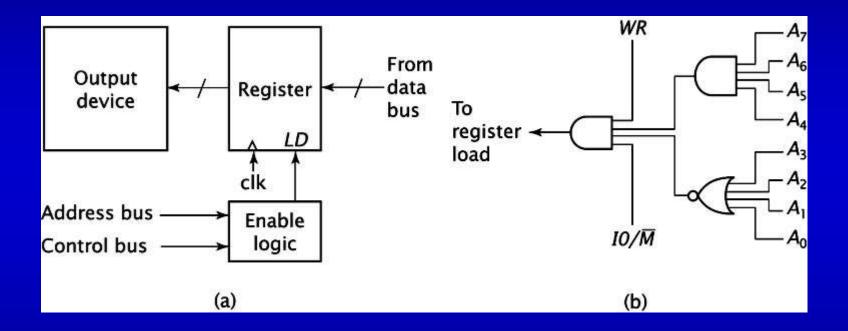


Input Device Organization



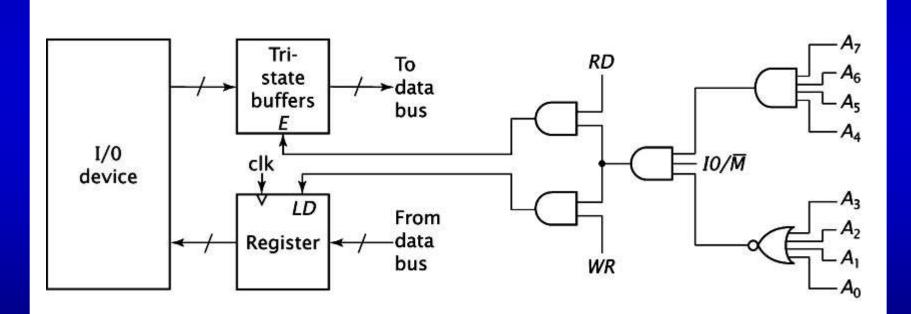


Output Device Organization





Bidirectional I/O Device Organization





- READY signal
- Interrupts
- DMA

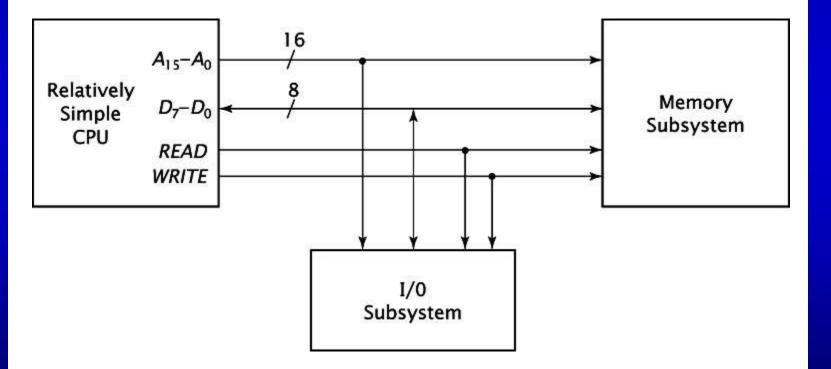


Relatively Simple Computer Specifications

- Relatively Simple CPU
- 8K ROM starting at 0000H
- 8K RAM starting at 2000H
- Memory-mapped, bidirectional I/O port at 8000H

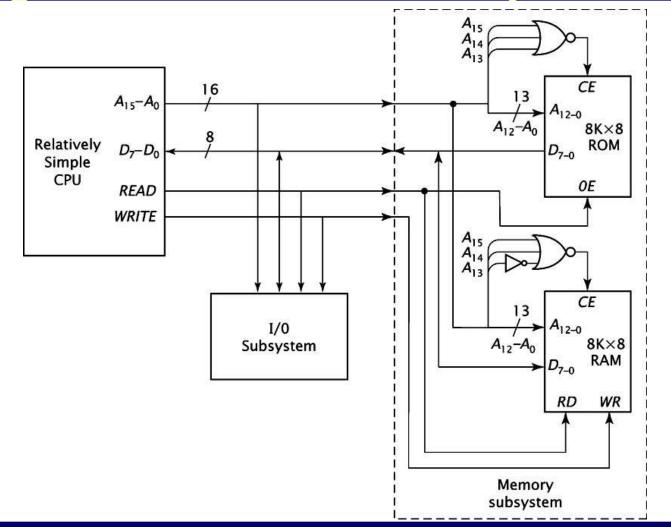


Relatively Simple Computer Organization - CPU Details

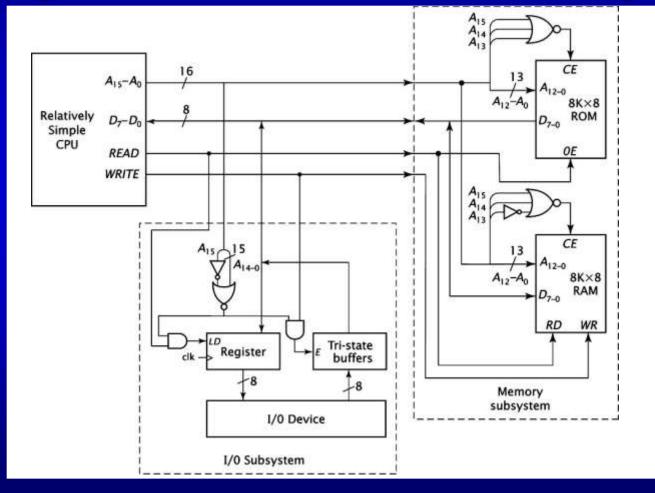


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Constant Simple Computer Organization - Memory Details



KGREDDY Relatively Simple Computer Organization - Final Design





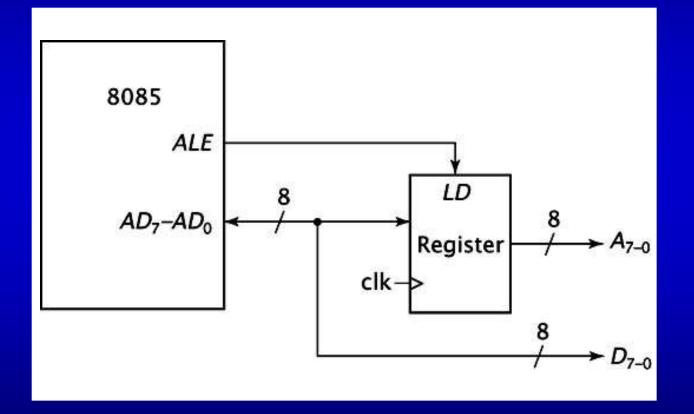
INCLUDE EXTERNAL ANIMATION FROM JAVA SIMULATOR HERE



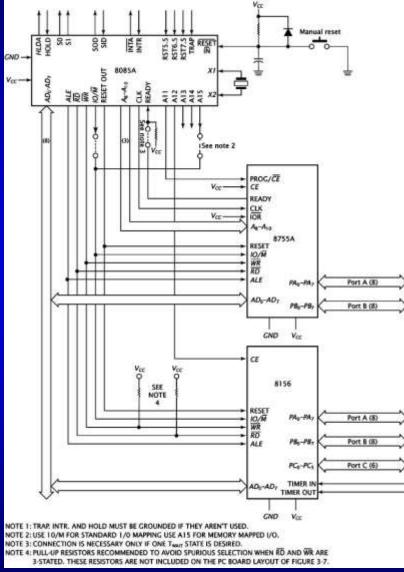
8085-based Computer Specifications

- 2K EPROM starting at 0000H
- 256 bytes RAM starting at 2000H
- Four 8-bit I/O ports at 00H, 01H, 19H, and 1AH
- One 6-bit I/O port at 1BH





based Computer Organization





Summary

- Basic Computer Organization
- CPU Organization
- Memory Chip Internal Organization
- Memory Subsystem Organization
- I/O Port Organization and Interfacing